In the Claims:

1. (Currently Amended) A method for building[[,]] a <u>complete</u> three-dimensional <u>("3-D")</u> model using an application neutral format, as an output that is readable and editable in a 3-D <u>computer-aided-design ("CAD")</u> software system, comprising:

building a plurality of features based on a feature class to give a plurality of built features, wherein the feature class comprises feature geometry, feature constraints, and feature dimensions;

defining each built feature as a geometric representation of an individual feature type;

ordering the plurality of built features <u>using geometry of up to six orthographic views</u> of the built features;

building a three-dimensional 3-D feature-based model based on the ordering of the plurality of built features to give a representation; and

storing the representation in a an intermediate binary file format.

Claims 2-5. Cancelled.

- 6. (Currently Amended) The method of claim 1, wherein the <u>intermediate</u> binary file format comprises a geometry library and a feature library adapted to build the three-dimensional model.
- 7. (Previously Amended) The method of claim 6, wherein the geometry library comprises geometry classes for:

two-dimensional entities; three-dimensional entities- line; arc; elliptical arc; polyline; spline; face; points; and vectors.

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- 8. (Original) The method of claim 7 further comprising copying data between at least one of the class's private data space and an address of the data specified from a calling function.
- 9. (Original) The method of claim 8 further comprising, within each class, classifying the data as at least one of a following classification from a group consisting of:

fundamental data; and derived data.

- 10. (Original) The method of claim 9 further comprising ensuring, by each of the classes, that any change made to the fundamental data via a function will update the derived data accordingly.
- 11. (Original) The method of claim 1 further comprising independently defining each feature via a three-dimensional coordinate system.
- 12. (Original) The method of claim 11, wherein the three-dimensional coordinate system contains the data necessary to detect at least one of a following element from a group consisting of:

a work plane;

a sketch plane; and

a face upon which a feature may need to be built.

13. (Original) The method of claim 12, wherein the data comprises at least one of a following element from a group consisting of:

plane vectors;

an origin of the plane; and

an elevation of the plane from a world origin.

Claims 14 – 18. Cancelled.

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- 19. (Previously Amended) The method of claim 1, wherein the feature constraints are handled via a class that provides at least one of a following action from a group consisting of:

 defining a constraint type, a constraint data value, and a constraint object; and indicating if the constraint is to an edge or to a point, and a definition of the edge or the point, wherein the indicating is based on a constraint object type.
- 20. (Currently Amended) The method of claim 1, wherein the <u>intermediate</u> binary file format may contain stored two-dimensional input views via a class.
- 21. (Original) The method of claim 20, wherein each view class contains at least one of a following element from a group consisting of:

an array of two-dimensional entities; and a coordinate system associated with the view.

- 22. (Currently Amended) The method of claim 1, further comprising transferring system specific data through an intermediate <u>binary</u> file based on the ordering of the built features.
 - 23. (Cancelled)
- 24. (Currently Amended) The method of claim 1 further comprising not transferring application specific data through an intermediate <u>binary</u> file based on the ordering of the built features.
 - 25. (Cancelled)
- 26. (Currently Amended) The method of claim 1, wherein the <u>intermediate</u> binary file format is a binary file of individual features and metadata associated with each feature is created by serializing object data structures of individual features and associated metadata.

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- 27. (Cancelled)
- 28. (Original) The method of claim 1, wherein the binary file format can be incrementally updated.

Claims 29 – 57. (Cancelled)

- 58. (Currently Amended) A method for converting a two-dimensional drawing to a <u>complete</u> three-dimensional model, as an output that is readable and editable in a 3-D computer-aided-design ("CAD") software system, comprising:
 - (a) inputting the two-dimensional drawing;
 - (b) correcting errors associated with the two-dimensional drawing to give a corrected two dimensional drawing;
 - (c) using an automated feature detection system to create matched feature loops;
 - (d) performing a profile analysis and a feature analysis on the matched feature loops;
 - (e) producing an ordered list of three-dimensional features <u>using geometry of up to</u> <u>six orthographic views of the three-dimensional features</u>; and
 - (f) writing the ordered list of three-dimensional features to a <u>an intermediate</u> binary file format.
- 59. (Original) The method of claim 58 further comprising interfacing the binary file format to a binary file system.
- 60. (Original) The method of claim 59 further comprising producing a parametric feature-based three-dimensional model.

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- 61. (Previously Amended) The method of claim 60 further comprising back projecting the three-dimensional model to obtain drawing views associated with a three-dimensional model.
- 62. (Previously Amended) The method of claim 61 further comprising overlaying the drawing views on top of the two-dimensional drawing views.
 - 63. (Original) The method of claim 62 further comprising comparing the views.
 - 64. (Cancelled)
 - 65. (Currently Amended) The method of claim 58, wherein steps (a) and (b) comprises:

 step (a) comprises:

automatically filtering non-graphical entities, and[[;]]

exploding any blocks in the drawing to accumulate indivisible geometric entities; and

step (b) comprises:

performing error checking on the drawing,[[;]]

if errors are found, correcting the errors, and; and

automatically splitting entities in the drawing or in the corrected drawing corresponding to top, front and side views.

66. (Original) The method of claim 65 further comprising fixing a common origin for each view.

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- 67. (Original) The method of claim 66 further comprising translating the entities to the common origin.
- 68. (Previously Amended) The method of claim 67 further comprising writing translated geometric entity data to classes.

Claims 69 – 70. (Cancelled)

- 71. (Previously added) The method of claim 58, wherein step (c) comprises:

 receiving the corrected two-dimensional drawing;

 performing a subpart extraction of the corrected two dimensional drawing;

 performing a subpart matching of the corrected two dimensional drawing;

 extracting nested loops and circular loops;

 matching the nested loops and circular loops; and

 producing matched feature loops.
- 72. (Currently amended) The method of claim 58, wherein steps (d) and (e) comprises:

 step (d) comprises:

receiving the matched feature loops,[[;]]

performing a profile analysis on each loop match,[[;]]

building feature subtrees,[[;]]

setting a relative volume operation for each of the feature subtrees, and[[;]]

building feature relations on the feature subtrees; and

step (e) comprises:

building a model tree based on the feature relations,[[;]] and

producing a final feature tree based on the model tree to give the ordered list of three dimensional features.

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